Design a flower project

This is a project where you will make an imaginary flower, you will create a 3-D model that will include all the plant parts from page 277 of your text book, you will also need to label this model. YOU MAY NOT USE REAL OR FAKE PLANT PARTS….**BE CREATIVE AT THE SAME TIME USING SCIENCE!**

You will also include one page (or more) that includes the following information:

History- write a half page, or longer, history of your flower, how it got its shape, where it is found, other qualities that might attract it's pollinator. Give it a common name.

Scientific name- you must give your flower a scientific name (genus and species). You will look up the Kingdom (plantae) phylum, class, order, family on the internet (find a plant that your plant might be similar to, or would belong to the same family and look that flower up and use that information), you will MAKE up its genus and species name.

Habitat- Where is your flower found? What does it's ecosystem look like, what biome does it live in, where is it's location on the planet earth?

Pollinator, seed dispersal- How is your flower pollinated? How are its seeds dispersed?

Start by picking a pollinator and then design your flower from that information:
Pollinator   how attracted
Bee-   sugary nectar colored targets
Wasp-   sugary nectar, flower mimics the body of female wasp
Bird-   large red bell flowers with nectar
Flies-   the smell, color, and shape of rotting flesh
Rodents-   edible flower parts
Bats-   sturdy, open at night, with lots of nectar
Beetles-   lots of tasty pollen
Butterfly-   deep tube flowers for their long tongues and nectar

Be creative! 10 points for your 3-D model make sure you have all the parts and it is labeled!

10 points for the written page: 1pts for pollinators,1 pts for its habitat, 4 pts for its scientific name and 4 points for its history.
Total points are 20.